Ages 8-11: Picture Books and Transitional Chapter Books for Developing Readers

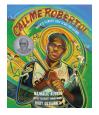
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Jovita Wore Pants: The Story of a Mexican Freedom Fighter

by Aida Salazar

Presents the remarkable true story of Jovita Valdovinos, a Mexican revolutionary who disguised herself as a man to fight for her rights. Simultaneous eBook.

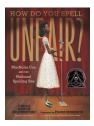


Call Me Roberto!: Roberto Clemente Goes to Bat for Latinos

by Nathalie Alonso

This inspirational true story of the Major League Baseball player traces the emotional highs and lows of his career as he fought racism to become one of the

greatest baseball players of all time as well as his contributions to Black, Latino, and American history.



How Do You Spell Unfair?: MacNolia Cox and the National Spelling Bee

by Carole Boston Weatherford This true story of determination and groundbreaking achievement follows eighth grade African American spelling champion MacNolia Cox, who left Akron,

Ohio, in 1936 to compete in the prestigious National Spelling Bee in Washington, D.C., only to be met with prejudice and discrimination. Simultaneous eBook.



Like Lava in My Veins

by Derrick Barnes

While attending a new school that'll help him control his powers, Bobby Beacon finds his temper landing him in hot water until an understanding teacher gives him ways to calm himself and shows him that caring for others is its own kind of superpower.

Simultaneous eBook.



Up, Up, Ever Up! : Junko Tabei : A Life in the Mountains

by Anita Yasuda

This exhilarating picture book biography about the first woman to summit Mount Everest follows Junko Tabei who, despite many obstacles, climbed step by step to

reach her goal and then took on a new challenge: protecting the wild spaces she loved for future generations.



Endlessly Ever After: Pick Your Path to Countless Fairy Tale Endings!: A Story of Little Red Riding Hood, Jack, Hansel, Gretel, Sleeping Beauty, Snow White, a Wolf, a Witch, a Goose, a Grandmother, Some Pigs, and

Endless Variations

by Laurel Snyder

This funny choose-your-path picture book of fractured fairy tales offers young readers the chance to build their own narrative out of the decisions they make each step of the way. Simultaneous eBook.



Blue: A History of the Color as Deep as the Sea and as Wide as the Sky

by Nana Ekua Brew-Hammond This visually stunning picture book follows one color's journey throughout history—from ancient Afghan painters to

1905, when a chemical blue dye was created—and around the world, as it becomes the blue we know today. Simultaneous eBook.



Right Now! : Real Kids Speaking Up for Change

by Miranda Paul

Presents short profiles of 11 young people from all over the globe who didn't wait until they were adults to speak up about things that matter to them and change the world

for the better. Simultaneous eBook.

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Game Over, Super Rabbit Boy!

by Thomas Flintham

When the nefarious King Viking creates a robot army to spread No Fun throughout Animal Town and abducts fun-loving Singing Dog, video game character Super Rabbit Boy must use his speed and bravery to save the day, along with the help of a human player who must win level after

level. Simultaneous eBook.



Awesome Orange Birthday

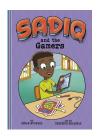
by Mitali Banerjee Ruths
While planning her aunty's birthday party
with the intention of donating the money
she makes to help endangered animals,
Priya becomes overwhelmed with all the
things she has to do and hopes that her
very first party will be a success.
Simultaneous eBook.



The Haunted House Next Door

by Andres Miedoso

Fearless 8-year-old Desmond Cole runs his own ghost-hunting service to investigate monsters, spirits and other otherworldly mischief makers and is assisted by his sidekick best friend, Andres, who struggles with chronic fears. Simultaneous eBook.



Sadiq and the Gamers

by Siman Nuurali
Sadiq and his friends are starting a video
game club at school and planning a
tournament for the whole school to
participate in, but their teacher reminds
them that they also have to have a service
pledge, and they are not really sure how
video games fit in with the goal of helping

others--until a visit to an assisted living home where his mother volunteers gives him an idea.